

ABSTRACT OF THE DISCLOSURE

This service system includes a portable terminal  
for acquiring a game character to be distributed,  
and then, executing a game in collaboration with a  
5 processor main body, an external station for making  
communication with the portable terminal via a short  
distance wireless equipment, and a service server  
for distributing the game character to the external  
station. The portable terminal transmits to the  
10 external station the contents of a history information  
storage section for storing history information  
concerning a game and a game character depending  
on a user that possesses the portable terminal.  
The external station receives the history information  
15 transmitted from the portable terminal, and then  
transmits to the portable terminal the game character  
information transmitted by referring to the history.